

Art Course List 2016

ACS 200 Professional Art Practices (3 cr)

Prereq: ENG 101, 103, or 105 and two 200-level ART studio courses or permission of the instructor

An examination of the visual arts beyond the studio. Study includes creative career paths available to the artist, application processes, the writing of artist statements, portfolio documentation and presentation. Class participates in Art Department gallery events and museum/gallery visits.

ACS/AHS 201 Art Now (3 cr)

Prereq: ENG 101, 103, or 105; ART 121 or permission of the department chair

Examines the recent art and artists that have promoted significant change in the art world. Students critically discuss the thinking behind this art, the process through which it becomes recognized as art, and how we understand the impact and aesthetic of a new art that is unfamiliar and may challenge what we consider "art" to be.

AHS 101 Art History Survey I (3 cr)

Prereq: ENG 101, 103, or 105

A survey of the history of art from pre-history through the Gothic period. Topics include an introduction to the vocabulary of art through contemporary forms, with an emphasis on developing visual awareness of formal elements, aesthetics, and the components of style; an examination of the role of the artist in society and culture; and of the importance of art throughout history.

AHS 102 Art History Survey II (3 cr)

Prereq: AHS 101 or permission of the instructor

A survey of the history of art from the early Renaissance in Europe to the contemporary International scene. Topics include the study of art from non-western cultures; an examination of the role of the artist in society and culture; and of the importance of art throughout history.

AHS 107 History of Modern Art (3 cr)

Prereq: ENG 101, 103, or 105

A survey of modern art from Post-Impressionism to the present. Topic include major expressions in painting, sculpture, performance, installation, architecture; an examination of the role of the artist in society and culture; and of the importance of art throughout modern history.

AHS 108 History of Photography (3 cr)

Prereq: ENG 101, 103, or 105

An introduction to the history of photography from pre-photographic times to its most recent developments. This course presents an overview of major photographers and trends, technological developments, and stylistic analysis. Students examine the social and cultural contexts of photography, as well as critical approaches to photography and the relationship of photography to other art forms.

AHS 110 History of Film and Video (3 cr)

Prereq: ENG 101, 103, or 105

Presents the significant contributions of important filmmakers and artists including primary forms such as avant-garde and experimental film, documentary, and video art. Students study film and video works by artists such as Maya Deren, Shirin Neshat, Stan Brakhage, Nam June Paik, and Bill Viola and gain an understanding of the importance of the film medium throughout the history of contemporary culture and society.

ART 121 Visual Concepts I (3 cr)

Pereq: ENG 094 (COL 090) or concurrent enrollment or satisfactory placement test score; Recommended: ENG 090 or satisfactory placement test score

Introduces the visual language of art-making and the principles of design. The course emphasizes problem-solving through the investigation of composition, spatial issues, the perceptual use of color and the development of visual ideas in 2D, 3D, and time.

ART 123 Visual Concepts II (3 cr)

Pereq: ART 121

Continues to develop proficiency in visual problem-solving through the investigation of composition, spatial issues, the perceptual use of color and the development of visual ideas in 2D, 3D, and time. Students produce a portfolio of work that demonstrates a critical understanding of the principles of design.

ART 131 Drawing Foundation (3 cr)

Pereq: ENG 094 (COL 090) or concurrent enrollment or satisfactory placement test score; Recommended: ENG 090 or satisfactory placement test score

Presents a series of problems to acquaint the student with perceptual and inventive skills in drawing. The course introduces the visual language, drawing materials, and techniques while examining ways of implying space on a two-dimensional surface.

ART 132 Drawing II (3 cr)

Pereq: ART 131 and ART 121

A continuation of Drawing I with emphasis on personal expression, idea development, and the use of color. Students work through a series of problems leading to the development of a drawing portfolio.

ART 141 Color (3 cr)

Pereq: ART 121, ART 131, or permission of instructor

An exploration of the perceptual characteristics of color. Students will develop sensitivity to color through direct visual experiences and practice. Emphasis is given to color mixing and interaction in application.

ART 151 Photography Foundation (3 cr)

Pereq: ENG 094 (COL 090) or concurrent enrollment or satisfactory placement test score; Recommended: ART 121 and ENG 090 or satisfactory placement test score

Introduces the visual, critical, and technical issues of photography. Students learn the essential aspects of camera control and functionality leading to the production of a body of printed work.

Special Requirements: Students must provide their own digital camera, preferably with shutter speed and f-stop controls.

ART 152 Film and the Darkroom (3 cr)

Preq: ART 121 and ART 151

Introduces the visual, critical, and technical issues of darkroom-based black and white photography. The course covers the essential aspects of camera control and functionality when working with film and chemistry. Students produce a portfolio of silver gelatin prints.

Special Requirements: Students must provide their own non-digital camera, preferably with shutter speed and f-stop controls.

ART 155 Video Foundation (3 cr)

Preq: ENG 094 (COL 090) or concurrent enrollment or satisfactory placement test score; Recommended: ART 121 and ENG 090 or satisfactory placement test score

An art-based introduction to digital video. Topics include instruction in the use of digital video cameras, non-linear editing platforms, and digital sound. Students study video as a form of artistic expression with an emphasis on the development of the compositional, shooting, editing, conceptual, and critical skills associated with time-based media.

ART 161 Computer Arts Foundation (3 cr)

Preq: ENG 094 (COL 094) or satisfactory placement test score; Recommended: ART 121 and ENG 090 or satisfactory placement test score

Introduces the computer as a medium for the creation of works of art. Students work through a series of problems that investigate different approaches to the medium providing a solid foundation in computer-based creation.

ART 173 Digital Design (3 cr)

Preq: ART 121 and ART 161

An exploration of the tools and processes of digital design. The course emphasizes development of strong visual and technical skills in digital design, layout and illustration.

ART 224 Visual Concepts III (3 cr)

Preq: ART 123 plus two courses from one of the Art/Visual Arts program concentration requirements: Photography, Video, Computer Arts, or Painting and Drawing

A culminating experience shared by visual arts majors. The course emphasizes the critical examination of the formal and conceptual elements of design as they apply to the content of diverse media. Students present and critique work in progress on a weekly basis.

ART 235 Figure Drawing (3 cr)

Preq: ART 132

An introduction to figure drawing. This course emphasizes observational drawing skills through an investigation of the human form, its underlying anatomical structure, and its spatial environment. The

course focuses on drawing from the model with emphasis on gesture, proportion, foreshortening, and composition.

ART 236 Advanced Drawing I (3 cr)

Prereq: ART 123 and ART 235

Approaches drawing as a personalized form of expression and investigation. Students work in series to develop a body of work. Possibilities include figurative, life drawing, abstraction, and conceptual.

ART 237 Advanced Drawing II (3 cr)

Prereq: ART 236

Continuation of ART 236 Advanced Drawing I. Students discuss and analyze the drawing medium in greater depth than in previous coursework and go on to create an individualized drawing portfolio demonstrating a critical understanding of the issues inherent in developing a cohesive body of work.

ART 240 Special Topics in Art (3 cr)

Prereq: Vary

ART 241 Painting (3 cr)

Prereq: ART 123 and ART 132

Introduces the medium and craft of painting. The course includes study in the mixing and application of color, construction of canvases and other painting supports. The course emphasizes composition and image development.

ART 242 Painting and Drawing I (3 cr)

Prereq: ART 241

An investigation of interrelationships of painting and drawing. Students work through a series of problems addressing formal and conceptual issues. The course emphasizes the development of an individual, cohesive, body of work.

ART 243 Painting and Drawing II (3 cr)

Prereq: ART 242

A continuation of ART 242, Painting and Drawing I, with emphasis on the development of an individual, cohesive, portfolio of work.

ART 251 Intermediate Photography I (3 cr)

Prereq: ART 151; ART 121 recommended

Emphasizes the range possibilities in photography, including film, digital, and the exploration of experimental processes. Students explore their interests through a project orientation and discuss issues and methodologies that concern the contemporary photographer.

Special Requirements: Students must provide their own camera with shutter speed and f-stop controls.

ART 252 Intermediate Photography II (3 cr)

Prereq: ART 251

Continuation of ART 251 Intermediate Photography. Students discuss and analyze the photographic image in greater depth than in previous coursework and go on to create an individualized photography portfolio demonstrating a critical understanding of the issues inherent in developing a cohesive body of work.

Special Requirements: Students must provide their own camera with shutter speed and f-stop controls.

ART 255 Intermediate Video (3 cr)

Prereq: ART 155; ART 123 or permission of the instructor

An exploration of video as a medium for artistic expression. Students strengthen their conceptual, critical, technical, and observational skills through the creation of a series of short video works that explore a particular theme.

ART 256 Intermediate Video II (3 cr)

Prereq: ART 255 or permission of the Art Department chair

A continuation of ART 255, Intermediate Video. Students produce a series of thematically linked video works that display an increased level of critical thinking and technical achievement and go on to develop a video portfolio comprised of previous and new work. Students refine and expand their understanding of, and ability to create, video for personal artistic expression.

ART 261 Advanced Digital Processes (3 cr)

Prereq: ART 121 and ART 151; ART 152 or permission of the instructor

Course covers the editing, manipulation, and printing of photographic images using the computer and related resources. Students develop their ideas through a project orientation.

Special Requirements: Students must provide their own camera with shutter speed and f-stop controls.

ART 263 Web Site Design (3 cr)

Prereq: ART 161; ART 123 or permission of the instructor

An introduction to the languages, tools, methods, and philosophies relative to planning, designing, creating, and publishing web sites. Students design and develop their own web sites using industry-standard software.

ART 268 3D Computer Graphics (3 cr)

Prereq: ART 161

Builds on the fundamental principles studied in ART 161 Computer Arts Foundation. Students continue study of the concepts and techniques of computer-based three-dimensional modeling and animation.

ART 269 3D Animation (3 cr)

Prereq: ART 268; ART 123 or permission of the instructor

An introduction to the fundamental concepts and techniques of computer-based three-dimensional animation. Students use professional 3D software to create models and environments as the basis for

animation.

ART 273 Image and Text

Prereq: ENG 101, 103, or 105; ART 123; one 200-level art studio course within major concentration; and ART 151, ART 161, or ART 155

Addresses issues inherent in combining image and text. Students explore the voice and content of the written word when combined with visual imagery, and vice-versa, through the production of a thematic body of work.

ART 280 Creative Coding

Prereq: ART 161; ART 123 or concurrent enrollment in ART 123; recommended: MAT 095

An introduction to coding for artists. Topics include programming motion, interactivity, sound, video, graphics and the study of the history of code-based art. Students complete a body of work exploring conceptual and visual ideas.

ART 281 Computer Arts I

Prereq: ART 121 and ART 161; recommended: ART 123

Explores the computer as a medium for the creation of works of art. Students create a series of works that investigate different approaches to the medium with the end goal of creating a Computer Arts portfolio. The instructor reviews different software and techniques each semester.

ART 282 Computer Arts II

Prereq: ART 281

Explores the computer as a medium for the creation of works of art. Students continue to create a series of works that investigate different approaches to the medium with the end goal of creating an advanced Computer Arts portfolio. The instructor reviews different software and techniques each semester.

ART 290 Visual Arts Seminar

Prereq: Two 200-level courses coded ART

Builds on prior studio experiences within a student's visual arts concentration. Each student produces a body of thematically linked works that display an advanced level of critical thinking and technical achievement. Students and faculty use regular class meetings for critical discussion and review of work. Students produce work outside of class time.